

Banner Goldfield Lost Dutchman Days Parade Saturday, February 24th, 2018 - 9:00 AM

Hosted by the Apache Junction Chamber of Commerce and the City of Apache Junction.



Remit application and payment to:

Apache Junction Chamber of Commerce Mail: P.O. Box 1747, Apache Junction, AZ 85117

Drop off: 567 W. Apache Trail, Apache Junction, AZ

Phone: 480-982-3141

PARADE ENTRY FEES:

\$125 COMMERCIAL/POLITICAL

\$85 FLOAT CONTEST

\$50 CHARITABLE/INDIVIDUAL,

\$250 Placement in 1st Division (limited availability)

Applications/Payment are due February 17th, 2017. Applications/Payment will be accepted until February 20th but will be subject to a \$25.00 increase.

It is MANDATORY that ALL entries check-in. YOUR ENTRY MUST BE IN LINE no later than 8:30 a.m.

The parade line up is determined with safety as our first priority! Sponsors and the honorary division have the primary positions. Division times for check-in will be staggered. Each entry contact will be communicated with in regards to check in location and time by 2/24.

	Float Contest (See attached entry form) Individual/Charitable								
Name of Group/Entry				Contact Name:					
Num	nber in Group:								
l wil	l have (Check all th	at apply)	☐ car	☐ truck	☐ trailer	□ band	□ walkers	☐ horses	☐ Wagon
	Other, Describe he	re:							
Will	you have music?	☐ Yes	□ No	Wha	t type?				
Leng	th of your total en	try, in feet	: (Entry Len	gth limited	to 75 feet exc	luding car cl	lubs):		
Write a description of your entry in 30 words or less. Without script, we will announce name of group at each announcing station. If script is too long, we will edit it to size. If scripts are not received by February 17th then it will not be included in the announcements.									
	mit one business p	•							
Addı	ress:								
Phone: E-Mail:									
	Cash 🗌 Check	☐ Chai	rge Card #_				Exp	o	CVV
Signa	ature of cardholde	r:					Date:		

Banner Goldfield Lost Dutchman Days Parade Rules and Liability Waiver

General Rules:

- 1. All entries may incorporate live or recorded music into the float. Content must be appropriate for all ages.
- 2. Throwing items during the parade is not permitted. This is extremely dangerous as spectators may be injured or run out into the road to retrieve items and could be struck by a moving vehicle or animal.
- 3. All entries are required to maintain a continuous forward motion during the parade.
- 4. Adults must supervise children on floats (1:10 adult to child ratio is recommended).
- 5. Equestrian Teams and Horse Drawn Carriages/Wagons must have parade experience. Riders must have control of horses or other animals at all times. Unsafe animals will be removed.
- 6. No alcoholic beverages are permitted in the staging areas or on the parade route.
- 7. No advertising of drugs, alcohol, tobacco products, or illegal activities are permitted.
- 8. Any vehicles acting or driving unsafely will be removed from the parade.

Insurance:

Entries must have current insurance for all vehicles and trailers in the Lost Dutchman Days Parade. All vehicle drivers must have a valid driver's license to participate. Please attach a copy of all required insurances (for both vehicles and trailers) and return with this signed form.

Committee Rights:

It is the policy of Lost Dutchman Days Parade not to accept entries that project a discriminatory image of any group based on race, religion, color, sex, nationality, physical or mental disability, etc. The Lost Dutchman Days Parade committee reserves the right to cause removal of any person or entry from the staging area or parade route that is, in its opinion, a hindrance to the progress of the parade, or places other participants or spectators in physical danger, or violates any of the regulations set forth in this application. These rights are non-negotiable and will be strictly enforced. All pictures & video taken by staff at special events and programs are subject to publication. Any violation of the above listed regulations will be considered grounds for immediate removal from the parade.

Liability Statement:

Participants must recognize that all programs of a physical nature involve some risks, and that by registering for a program of this nature there is an assumption of risk by the participant or the participant's parent or guardian. The participant agrees to indemnify and hold harmless the Lost Dutchman Days Parade Committee, employees, representatives, administrators, from any and all debts, claims, liabilities, and causes of actions which the undersigned may have. Parade entrants are responsible for the conduct of their entry and liable for any injury or accident caused by their entry. Alcoholic beverages are prohibited in the parade. Pace of float/parade entry must be consistent with those in front of you. I have carefully reviewed the rules, regulations, and liability and fully understand its content. I understand that it is the responsibility of each organization's representative to have all of his/her participants read and adhere to the above information. This signed waiver will cover all members of the organization, group, or participant for this event.

Name of Representative (Print	:):	-	
Signature of Representative: _		_Date:	

Banner Goldfield Lost Dutchman Days Parade FLOAT CONTEST ENTRY FORM

Parade Theme: Blue Jeans and Gold Dreams

Dea	adline: All participants must be registered no later than February 10th
Naı	me of Organization/Individual: Contact:
E-n	nail: Phone #
<u>Th</u>	e following rules govern entries participating in the Banner Goldfield Lost Dutchman Days Parade:
1.	Safety is the first priority. Make sure all items and persons are secured or have a strap to hold onto. Be sure to allow proper ventilation of generators and exhaust to limit fire hazards. NO combustible materials may be included on your float.
2.	Parade floats must be a minimum of 8 feet in length and can be built on a double axle trailer, truck, car, or wagon. Floats, including tow unit, must not exceed 75 feet in length. The float must be designed to maneuver the U-turn around Ironwood Drive and Old West Highway without delaying the forward motion of the parade or causing potential hazards. Violators will be removed from the parade.
3.	Stabilized props on a float should not exceed 15 feet in width . There are no limits as to height so long as all items are fully secured and controlled to allow proper maneuvering with regard to traffic lights, telephone wires, corners and spectators.
4.	Floats must have a minimum of 12 inches ground clearance from the frame. Nothing can drag on the roadway from the float. Proper clearance of materials from around the wheels of the vehicles must be incorporated to avoid any materials being caught in them.
5.	If music is part of your float, this must be included in your event application. The music must maintain a volume that will not interfere with other participating parade until while in the line of march.
6.	A photo of your float must be submitted to the Apache Junction Chamber of Commerce no later than February 20th in order to be included in the survey for community judging. Send pictures to events@ajchamber.com.
7.	Items may NOT be thrown from your entry at any time as it was injure a spectator or encourages people to run in the road to grab the items. Walkers may hand out items throughout the parade route.
8.	All Parade floats must be family friendly.
9.	Don't wait till the last minute!
Ru cor	submitting a Parade Float Contest Form, I am agreeing that I have read and understand the Parade and Parade Float Contest les and Regulations set forth by the Lost Dutchman Days Committee and am agreeing to fully participate in the parade float ntest. Any violations will result in disqualification from the parade. For more information, please contact Allyson Dunn at 480 32-3141 or events@ajchamber.com.
Priı	nted Name: Date:

How to Make a Great Pavade Floa

he Parade is only as amazing as you make i

Get Creative and go BiG!

Add strange, funny, or interesting characters



Add things that move such as wheels, windmills, streamers, flags etc



Use mirrored or metallic objects to attract peoples eye and make it colorful!



Incorporate a fog machines, confetti cannons, or bubbles to add dimension to your float



Add live or recorded music

Involve the audience by having them do a dance or start a wave.



Handout fun trinkets, coupons, candy or gifts.

